

INTRODUCTION

The snacks and games provided in this book are coordinated with the lessons in the Noah's Park Leader's Guide. These pages are reproducible so that you can give each Park Patrol member or leader involved with snacks or games a copy for the individual lessons. You will notice that for each lesson the snack suggestion and elementary game are listed on one page and that the same snack suggestion and the preschool game are listed on the back of that page.

You may choose to keep all the children together during Snack Shack or you may separate the children into their age-appropriate groups before the snack. Use the method that works best for your situation. This may be determined by the number of children participating, by your room arrangement, or other factors.

When the children arrive for Children's Church the first week, take time to have the parents fill out a registration form. (Your Children's Ministry Director may have a form that is used for this purpose.) Be sure to have parents list any food allergies and keep this information in the classroom

so that you can refer to it. Also be sure to have the parents indicate any physical limitations that might be affected by the games (such as asthma, etc.).

Basic supplies you should keep on hand for snacks:

- Napkins
- Cups
- Paper Plates
- Paper Towels
- Plastic spoons and forks
- Craft sticks to spread (instead of plastic knives)
- Crackers (for children who have allergies and cannot eat the day's snack suggestion)
- Sponges
- Disposable Wipes
- Dishpan and Soap
- Resealable plastic bags (to send snacks home that the children may not finish)





LESSON 1 SNACK: Hidden Treats

Supplies: Bar cookies or granola bars with fruit filling · Napkins · Drink and cups

Directions: Give each child a cup of juice and a bar cookie. As they eat their snack, talk with them about what is hidden inside their cookies. **What a surprise! We didn't see what was inside until we bit into the cookie. We don't always know everything. But who does know even about hidden things? Jesus knows all about us.**

LESSON 1 ELEMENTARY GAME: Getting to Know You

Supplies: Paper · Pencils · Container labeled "Jesus Knows" · Three to five chairs

Directions: Give each child a piece of paper and a pencil. Ask the kids to write their names along with two or three things about themselves that the others may not know about them. You might want to suggest things like hobbies, vacation places, or what they'd like to be when they grow up. Collect the papers and put them into the container labeled "Jesus Knows." Explain to the kids that Jesus already knows all the things they wrote down even if no one else does.

Depending on the size of your group, place three to five chairs in front for the "contestants" to sit on. The "audience" will sit on the floor. Read the clues given about one contestant and let the audience guess which child the clues describe. Have the Park Patrol members help you organize the contestants and clues so that the clues match one of the contestants sitting on the chairs. Allow each child to have a turn as a contestant.

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LESSON 1 PRESCHOOL GAME:

Name Trade

Supplies: None

Directions: Have the children sit in a circle. Assign each child the name of one of Jesus' helpers: Philip, Nathanael, Andrew, or Peter. Use each name at least twice. Have the children practice saying their names so they remember which is theirs.

In our Bible story, Jesus knew all about Nathanael, because Jesus knows about all of us! Philip, Andrew, and Peter were Jesus' followers too. So let's play a game about them. When I call out your Bible name, trade places with the other person in our circle who has the same name. Call out the names, one at a time, using the following sentences:

Jesus knew Nathanael was reading God's Word.

Jesus asked Philip to be His helper.

One of Jesus' helpers was Andrew.

Another of Jesus' helpers was Peter.

It may take a little prompting to get kids to remember their names and switch places when their Bible character is called. You may repeat sentences or add other true ones for as long as you'd like. For more fun, tell the kids that when you call out "You are important to Jesus," all the children must switch places.

